

Entrepreneurship

SUCCESSFULLY LAUNCHING NEW VENTURES

SIXTH EDITION

Bruce R. Barringer
Oklahoma State University

R. Duane Ireland
Texas A & M University



New York, NY

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Dedication

To my wife, Jan. Thanks for your never-ending encouragement and support. Without you, this book would have never been possible. Also, thanks to all the student entrepreneurs who contributed to the chapter opening features in the book. Your stories are both insightful and inspiring.

—Bruce R. Barringer

To my family: I am so proud of each of you and so blessed by your perseverance and never-ending love and support. I know that sometimes it seems as though “we lose ourselves in work to do and bills to pay and that it’s a ride, ride, ride without much cover.” But you are always in my heart, a gift for which I remain deeply grateful.

—R. Duane Ireland



Brief Contents

Preface xiii

PART 1 **Decision to Become an Entrepreneur 1**

CHAPTER 1 Introduction to *Entrepreneurship* 3

PART 2 **Developing Successful Business Ideas 43**

CHAPTER 2 Recognizing *Opportunities* and Generating Ideas 45

CHAPTER 3 Feasibility *Analysis* 81

CHAPTER 4 Developing an *Effective Business Model* 121

CHAPTER 5 Industry and Competitor *Analysis* 161

CHAPTER 6 Writing a *Business Plan* 195

PART 3 **Moving from an Idea to an Entrepreneurial Firm 233**

CHAPTER 7 Preparing the Proper *Ethical and Legal Foundation* 235

CHAPTER 8 Assessing a New Venture's *Financial Strength and Viability* 275

CHAPTER 9 Building a *New-Venture Team* 311

CHAPTER 10 Getting *Financing* or Funding 345

PART 4 **Managing and Growing an Entrepreneurial Firm 383**

CHAPTER 11 Unique *Marketing Issues* 385

CHAPTER 12 The Importance of *Intellectual Property* 425

CHAPTER 13 Preparing for and *Evaluating the Challenges of Growth* 463

CHAPTER 14 Strategies for *Firm Growth* 495

CHAPTER 15 Franchising 531

Glossary 571

Name Index 581

Company Index 584

Subject Index 587



Contents

Preface xiii

PART 1 Decision to Become an Entrepreneur 1

CHAPTER 1 Introduction to Entrepreneurship 3

Opening Profile—RIFFRAFF: The Classic Entrepreneurial Story 3

Introduction to Entrepreneurship 5

What Is Entrepreneurship and Why Is It Important? 6

Why Do People Become Entrepreneurs? 7

Be Their Own Boss 7

Pursue Their Own Ideas 8

Pursue Financial Rewards 9

Characteristics of Successful Entrepreneurs 9

Passion for the Business 10

Product/Customer Focus 12

WHAT WENT WRONG? Prim: How a Lack of Passion and Resolve Can Kill a Business 13

Tenacity Despite Failure 14

Execution Intelligence 14

Common Myths About Entrepreneurs 15

SAVVY ENTREPRENEURIAL FIRM: Start-Up Incubators and Accelerators: A Smart Way of Gaining Access to Mentors, Partners, Investors, and Other Critical Start-up Resources 16

Myth 1: Entrepreneurs Are Born, Not Made 17

Myth 2: Entrepreneurs Are Gamblers 17

Myth 3: Entrepreneurs Are Motivated Primarily by Money 18

Myth 4: Entrepreneurs Should Be Young and Energetic 18

Myth 5: Entrepreneurs Love the Spotlight 19

Types of Start-Up Firms 19

PARTNERING FOR SUCCESS: Partnering with College Students via Campus Ambassador and Campus Rep Programs 20

Changing Demographics of Entrepreneurs 21

Women Entrepreneurs 21

Minority Entrepreneurs 22

Senior Entrepreneurs 22

Millennial Entrepreneurs 23

The Positive Effects of Entrepreneurship and Entrepreneurial Firms 23

Economic Impact of Entrepreneurial Firms 24

Entrepreneurial Firms' Impact on Society 25

Entrepreneurial Firms' Impact on Larger Firms 25

The Entrepreneurial Process 26

Decision to Become an Entrepreneur (Chapter 1) 26

Developing Successful Business Ideas (Chapters 2–6) 27

Moving from an Idea to an Entrepreneurial Firm (Chapters 7–10) 28

Managing and Growing an Entrepreneurial Firm (Chapters 11–15) 28

Developing Skills for Your Career 28

Chapter Summary 29 | *Key Terms* 31

Review Questions 31 | *Application Questions* 31

You Be the VC 1.1 33 | *You Be the VC 1.2* 33

CASE 1.1 34 | *CASE 1.2* 37

Endnotes 39

PART 2 Developing Successful Business Ideas 43

CHAPTER 2 Recognizing Opportunities and Generating Ideas 45

Opening Profile—WIIIV: Solving Foot Pain and Fatigue via Custom Fitted 3D Printed Insoles 45

The Differences Between Opportunities and Ideas 46

Three Ways to Identify Opportunities 48

Observing Trends 48

Solving a Problem 54

SAVVY ENTREPRENEURIAL FIRM: Solving Problems via Social Ventures 56

Finding Gaps in the Marketplace 57

WHAT WENT WRONG? Why a Company That Solved a Problem with a Great Product Went Out of Business 59

Personal Characteristics of the Entrepreneur 60

Prior Industry Experience 60

Cognitive Factors 61

Social Networks 61

Creativity 62

Techniques for Generating Ideas 63

Brainstorming 63

Focus Groups 65

Library and Internet Research 66

PARTNERING FOR SUCCESS: Want Help Converting a Business Idea into a Profitable Company? Find a Mentor 67

Other Techniques 68

Chapter Summary 68 | Key Terms 69

Review Questions 69 | Application Questions 70

You Be the VC 2.1 71 | You Be the VC 2.2 71

CASE 2.1 72 | CASE 2.2 75

Endnotes 77

CHAPTER 3 Feasibility Analysis 81

Opening Profile—OWLET BABY CARE: The Value of Validating a Business Idea 81

Feasibility Analysis 83

Product/Service Feasibility Analysis 84

Product/Service Desirability 85

Product/Service Demand 89

Industry/Target Market Feasibility Analysis 92

SAVVY ENTREPRENEURIAL FIRM: Prototyping: How to Build What the Customer Wants 93

Industry Attractiveness 94

Target Market Attractiveness 95

Organizational Feasibility Analysis 96

Management Prowess 96

Resource Sufficiency 96

PARTNERING FOR SUCCESS: Finding the Right Business Partner 97

Financial Feasibility Analysis 98

Total Start-Up Cash Needed 98

Financial Performance of Similar Businesses 99

Overall Financial Attractiveness of the Proposed Venture 100

A Feasibility Analysis Template 101

WHAT WENT WRONG? How Feasible Was the Keurig At-Home Soda Machine to Begin With? 102

Chapter Summary 103 | Key Terms 104

Review Questions 104 | Application Questions 105

You Be the VC 3.1 106 | You Be the VC 3.2 106

CASE 3.1 107 | CASE 3.2 110

Appendix 3.1 113

Appendix 3.2 114

Appendix 3.3 116

Endnotes 118

CHAPTER 4 Developing an Effective Business Model 121

Opening Profile—INDIEU: Executing on an Established Business Model and Preparing for the Future 121

Business Models and Their Importance 123

SAVVY ENTREPRENEURIAL FIRM: CoachUp: How One Company Creates, Delivers, and Captures Value for Its Stakeholders 124

General Categories of Business Models 125

Standard Business Models 125

Disruptive Business Models 127

WHAT WENT WRONG? Peer-to-Peer Business Models: Good for Some, Not So Good for Others 128

The Barringer/Ireland Business Model Template 130

Core Strategy 130

Resources 134

Financials 136

Operations 139

PARTNERING FOR SUCCESS: Upwork and Guru: Platforms That Facilitate the Forming of Partnerships with Freelancers 142

Chapter Summary 143 | Key Terms 144

Review Questions 144 | Application Questions 145

You Be the VC 4.1 146 | You Be the VC 4.2 146

CASE 4.1 147 | CASE 4.2 151

Appendix 1 156

Endnotes 157

CHAPTER 5 Industry and Competitor Analysis 161

Opening Profile—WRITELAB: Occupying a Unique Position in a Challenging Industry—and Thriving 161

Industry Analysis 163

Studying Industry Trends 164

PARTNERING FOR SUCCESS: Three Ts That Are Important for Becoming Active in an Industry: Trade Associations, Trade Shows, and Trade Journals 165

The Five Forces Model 166

Threat of Substitutes 167

Threat of New Entrants 168

Rivalry among Existing Firms 169

Bargaining Power of Suppliers 170

Bargaining Power of Buyers 171

The Value of the Five Forces Model 172

WHAT WENT WRONG? SharpScholar: Lessons Learned from a Failed EdTech Start-up 173

Industry Types and the Opportunities They Offer 175

Emerging Industries 175

Fragmented Industries 176

Mature Industries 177

Declining Industries 177

Global Industries 178

Competitor Analysis 178

Identifying Competitors 178

SAVVY ENTREPRENEURIAL FIRM: Thriving in a Crowded Industry by Creating Meaningful Value and Differentiation from Competitors 180

Sources of Competitive Intelligence	181
Completing a Competitive Analysis Grid	181
<i>Chapter Summary</i>	183 <i>Key Terms</i> 184
<i>Review Questions</i>	184 <i>Application Questions</i> 185
<i>You Be the VC 5.1</i>	186 <i>You Be the VC 5.2</i> 186
<i>CASE 5.1</i>	187 <i>CASE 5.2</i> 189
Endnotes	193

CHAPTER 6 Writing a Business Plan 195

Opening Profile—ATHLETIC PROPULSION LABS: How Athletic Propulsion Labs Benefited from Writing a Business Plan	195
The Business Plan	197
Reasons for Writing a Business Plan	198
Who Reads the Business Plan—and What Are They Looking For?	199
A Firm's Employees	199
Investors and Other External Stakeholders	200
Guidelines for Writing a Business Plan	200
Structure of the Business Plan	201
Content of the Business Plan	202
Outline of the Business Plan	204
Exploring Each Section of the Plan	204
SAVVY ENTREPRENEURIAL FIRM: Know When to Hold Them, Know When to Fold Them	205
WHAT WENT WRONG? What Move Loot Learned the Hard Way about the Economics of a Business	211
Presenting the Business Plan to Investors	216
PARTNERING FOR SUCCESS: Establishing a Community of True Believers and Early Evangelists	217
The Oral Presentation of a Business Plan	218
Questions and Feedback to Expect from Investors	220
<i>Chapter Summary</i>	220 <i>Key Terms</i> 221
<i>Review Questions</i>	221 <i>Application Questions</i> 222
<i>You Be the VC 6.1</i>	224 <i>You Be the VC 6.2</i> 224
<i>CASE 6.1</i>	225 <i>CASE 6.2</i> 228
Endnotes	231

PART 3 Moving from an Idea to an Entrepreneurial Firm 233

CHAPTER 7 Preparing the Proper Ethical and Legal Foundation 235

Opening Profile—BILLY GOAT ICE CREAM: Proceeding on a Firm Legal Foundation	235
Establishing a Strong Ethical Culture for a Firm	237
Lead by Example	238
Establish a Code of Conduct	239

Implement an Ethics Training Program	239
Dealing Effectively with Legal Issues	240
Choosing an Attorney for a Firm	240
SAVVY ENTREPRENEURIAL FIRM: Don't Hesitate to Say "We're Sorry"	241
Drafting a Founders' Agreement	243
Avoiding Legal Disputes	243
PARTNERING FOR SUCCESS: Vesting Ownership in Company Stock: A Sound Strategy for Start-Ups	244
Obtaining Business Licenses and Permits	247
Federal Licenses and Permits	247
State Licenses and Permits	247
Local Licenses and Permits	249
WHAT WENT WRONG? How Flytenow Got Grounded by Government Regulations	250
Choosing a Form of Business Organization	250
Sole Proprietorship	251
Partnerships	253
Corporations	254
Limited Liability Company	257
<i>Chapter Summary</i>	258 <i>Key Terms</i> 259
<i>Review Questions</i>	260 <i>Application Questions</i> 260
<i>You Be the VC 7.1</i>	262 <i>You Be the VC 7.2</i> 262
<i>CASE 7.1</i>	263 <i>CASE 7.2</i> 266
Appendix 7.1	270
Endnotes	272

CHAPTER 8 Assessing a New Venture's Financial Strength and Viability 275

Opening Profile—ESSENTIUM MATERIALS: Managing Finances Prudently	275
Introduction to Financial Management	277
Financial Objectives of a Firm	277
The Process of Financial Management	278
PARTNERING FOR SUCCESS: Organizing Buying Groups to Cut Costs and Maintain Competitiveness	279
Financial Statements	280
Historical Financial Statements	282
SAVVY ENTREPRENEURIAL FIRM: Know the Facts Behind the Numbers	284
Forecasts	289
Sales Forecast	290
Forecast of Costs of Sales and Other Items	291
Pro Forma Financial Statements	293
Pro Forma Income Statement	294
WHAT WENT WRONG? Be Careful what You Wish for: How Growing too Quickly Overwhelmed One Company's Cash Flow	295
Pro Forma Balance Sheet	295

Pro Forma Statement of Cash Flows 297
 Ratio Analysis 298
Chapter Summary 299 | *Key Terms* 300
Review Questions 300 | *Application Questions* 301
You Be the VC 8.1 302 | *You Be the VC 8.2* 302
CASE 8.1 303 | *CASE 8.2* 306
Endnotes 308

CHAPTER 9 Building a New-Venture Team 311

Opening Profile—WILD FRIENDS FOODS: Hitting the Ground Running 311
Liability of Newness as a Challenge 313
Creating a New-Venture Team 313
 The Founder or Founders of a Venture 314
WHAT WENT WRONG? Devver: How Miscues in Regard to the Composition and Management of a New-Venture Team Can Kill a Start-Up 316
 The Management Team and Key Employees 318
SAVVY ENTREPRENEURIAL FIRM: Seek out “Lifehacks” to Increase Personal Productivity and Efficiency 319
PARTNERING FOR SUCCESS: Collaborative Software: Helping New Venture Team Members Achieve Their Goals 323
 The Roles of the Board of Directors 324
Rounding Out the Team: The Role of Professional Advisers 326
 Board of Advisors 326
 Lenders and Investors 328
Other Professionals 329
 Consultants 329
Chapter Summary 330 | *Key Terms* 331
Review Questions 332 | *Application Questions* 332
You Be the VC 9.1 334 | *You Be the VC 9.2* 334
CASE 9.1 335 | *CASE 9.2* 338
Endnotes 341

CHAPTER 10 Getting Financing or Funding 345

Opening Profile—KINVOLVED: Raising Money Carefully and Deliberately 345
The Importance of Getting Financing or Funding 347
Why Most New Ventures Need Funding 347
 Cash Flow Challenges 347
 Capital Investments 348
 Lengthy Product Development Cycles 348
PARTNERING FOR SUCCESS: Startup Weekend: A Fertile Place to Meet Business Cofounders 349
Sources of Personal Financing 350

Personal Funds 350
 Friends and Family 350
 Bootstrapping 351
Preparing to Raise Debt or Equity Financing 352
Sources of Equity Funding 355
 Business Angels 355
 Venture Capital 357
 Initial Public Offering 358
WHAT WENT WRONG? How One Start-Up Caught the Attention of VCs, Gained 25,000 Daily Users, and Still Failed 359
Sources of Debt Financing 361
 Commercial Banks 361
 SBA Guaranteed Loans 362
 Other Sources of Debt Financing 363
Creative Sources of Financing and Funding 364
 Crowdfunding 364
 Leasing 365
 SBIR and STTR Grant Programs 365
 Other Grant Programs 367
 Strategic Partners 367
SAVVY ENTREPRENEURIAL FIRM: Working Together: How Biotech Firms and Large Drug Companies Bring Pharmaceutical Products to Market 368
Chapter Summary 368 | *Key Terms* 370
Review Questions 370 | *Application Questions* 371
You Be the VC 10.1 372 | *You Be the VC 10.2* 372
CASE 10.1 373 | *CASE 10.2* 376
Endnotes 380

PART 4 Managing and Growing an Entrepreneurial Firm 383

CHAPTER 11 Unique Marketing Issues 385

Opening Profile—REAL TIME CASES: Creating a New Brand in Business Cases via Guerilla Marketing Techniques 385
Selecting a Market and Establishing a Position 387
 Segmenting the Market 387
 Selecting a Target Market 388
 Crafting a Unique Market Position 389
Branding 390
SAVVY ENTREPRENEURIAL FIRM: How Retail Start-ups Compete Against Walmart and Other Big Box Retailers 391
PARTNERING FOR SUCCESS: Two Examples of Successful Co-Branding Partnerships 395
The 4Ps of Marketing for New Ventures 395

Product 396
 Price 397
WHAT WENT WRONG? What Start-Ups Can Learn about Marketing from Missteps at JCPenney 399
 Promotion 400
 Place (or Distribution) 407

Sales Process and Related Issues 408

Chapter Summary 411 | *Key Terms* 412
Review Questions 412 | *Application Questions* 413
You Be the VC 11.1 414 | *You Be the VC 11.2* 414
CASE 11.1 415 | *CASE 11.2* 419

Endnotes 422

CHAPTER 12 The Importance of Intellectual Property 425

Opening Profile—3DERM SYSTEMS: The Key Role of Intellectual Property Early in a Firm's Life and Its Ongoing Success 425

The Importance of Intellectual Property 427

Determining What Intellectual Property to Legally Protect 429
 The Four Key Forms of Intellectual Property 429

Patents 430

Types of Patents 431
 Who Can Apply for a Patent? 433
 The Process of Obtaining a Patent 433
SAVVY ENTREPRENEURIAL FIRM: Knowing the Ins and Outs of Filing a Provisional Patent Application 436
 Patent Infringement 437

Trademarks 437

PARTNERING FOR SUCCESS: How the Maker Movement is Bringing Individual Inventors and Large Firms Together 438
 The Four Types of Trademarks 439
 What Is Protected Under Trademark Law? 440
 Exclusions from Trademark Protection 441
 The Process of Obtaining a Trademark 441
 Trademark Infringement 443

WHAT WENT WRONG? David Conquers Goliath in Three Trademark Disputes 444

Copyrights 445

What Is Protected by a Copyright? 445
 Exclusions from Copyright Protection 446
 How to Obtain a Copyright 446
 Copyright Infringement 447
 Copyright and the Internet 448

Trade Secrets 449

What Qualifies for Trade Secret Protection? 450
 Trade Secret Disputes 450

Trade Secret Protection Methods 451

Conducting an Intellectual Property Audit 452

Why Conduct an Intellectual Property Audit? 452
 The Process of Conducting an Intellectual Property Audit 452

Chapter Summary 453 | *Key Terms* 454
Review Questions 455 | *Application Questions* 455
You Be the VC 12.1 457 | *You Be the VC 12.2* 457
CASE 12.1 458 | *CASE 12.2* 459

Endnotes 461

CHAPTER 13 Preparing for and Evaluating the Challenges of Growth 463

Opening Profile—MATI ENERGY: Growing in a Fast-Paced, Yet Conscientious Manner 463

Preparing for Growth 465

Appreciating the Nature of Business Growth 465
 Staying Committed to a Core Strategy 467
 Planning for Growth 468

Reasons for Growth 469

Capturing Economies of Scale 469
WHAT WENT WRONG? Dishero: How Mediocre Success can Lead to Difficult Decisions 470
 Capturing Economies of Scope 471
 Market Leadership 471
 Influence, Power, and Survivability 471
 Need to Accommodate the Growth of Key Customers 472
 Ability to Attract and Retain Talented Employees 472

Managing Growth 472

Knowing and Managing the Stages of Growth 472
SAVVY ENTREPRENEURIAL FIRM: Salesforce.com Crosses the Chasm 476

Challenges of Growth 477

Managerial Capacity 477
 Day-to-Day Challenges of Growing a Firm 478
PARTNERING FOR SUCCESS: Three Choices for Fulfilling Orders for an Online Company 479

Chapter Summary 481 | *Key Terms* 482
Review Questions 482 | *Application Questions* 482
You Be the VC 13.1 484 | *You Be the VC 13.2* 484
CASE 13.1 485 | *CASE 13.2* 488

Endnotes 492

CHAPTER 14 Strategies for Firm Growth 495

Opening Profile—FILTEREASY: Employing Both Internal and External Strategies for Growth 495

Internal Growth Strategies 496

New Product Development 497

Additional Internal Product-Growth Strategies 500

- Improving an Existing Product or Service 500
- Increasing the Market Penetration of an Existing Product or Service 500
- Extending Product Lines 501
- Geographic Expansion 501

International Expansion 502

- WHAT WENT WRONG?** Lessons for Growth-Minded Start-Ups from Crumbs Bake Shop’s Failure 503
- Assessing a Firm’s Suitability for Growth through International Markets 504
- Foreign Market Entry Strategies 505
- Selling Overseas 505

External Growth Strategies 506

- Mergers and Acquisitions 506
- Licensing 510
- Strategic Alliances and Joint Ventures 511
- SAVVY ENTREPRENEURIAL FIRM:** Paint Nite: Growing via an Innovative Form of Licensing 512
- PARTNERING FOR SUCCESS:** Three Steps to Alliance Success 514

Chapter Summary 516 | *Key Terms* 517
Review Questions 517 | *Application Questions* 518
You Be the VC 14.1 519 | *You Be the VC 14.2* 520
CASE 14.1 520 | *CASE 14.2* 524

Endnotes 528

CHAPTER 15 Franchising 531

Opening Profile—UPTOWN CHEAPSKATE: Franchising as a Form of Business Ownership and Growth 531

What Is Franchising and How Does It Work? 534

- What Is Franchising? 534
- How Does Franchising Work? 534

Establishing a Franchise System 537

- When to Franchise 538

Steps to Franchising a Business 538

SAVVY ENTREPRENEURIAL FIRM: Wahoo’s Fish Taco: A Moderate-Growth Yet Highly Successful Franchise Organization 539

Selecting and Developing Effective Franchisees 541

Advantages and Disadvantages of Establishing a Franchise System 542

Buying a Franchise 544

Is Franchising Right for You? 544

WHAT WENT WRONG? Down But Not Out: What Happened to Sbarro and Will It Make a Comeback? 545

The Cost of a Franchise 546

Finding a Franchise 548

Advantages and Disadvantages of Buying a Franchise 549

Steps in Purchasing a Franchise 551

Watch Out! Common Misconceptions about Franchising 552

Legal Aspects of the Franchise Relationship 553

Federal Rules and Regulations 553

State Rules and Regulations 554

More about Franchising 556

Franchise Ethics 556

International Franchising 557

The Future of Franchising 558

PARTNERING FOR SUCCESS: Franchises Partner with Nonprofits to Give Back 559

Chapter Summary 560 | *Key Terms* 561

Review Questions 561 | *Application Questions* 562

You Be the VC 15.1 563 | *You Be the VC 15.2* 563

CASE 15.1 564 | *CASE 15.2* 567

Endnotes 569

Glossary 571

Name Index 581

Company Index 584

Subject Index 587

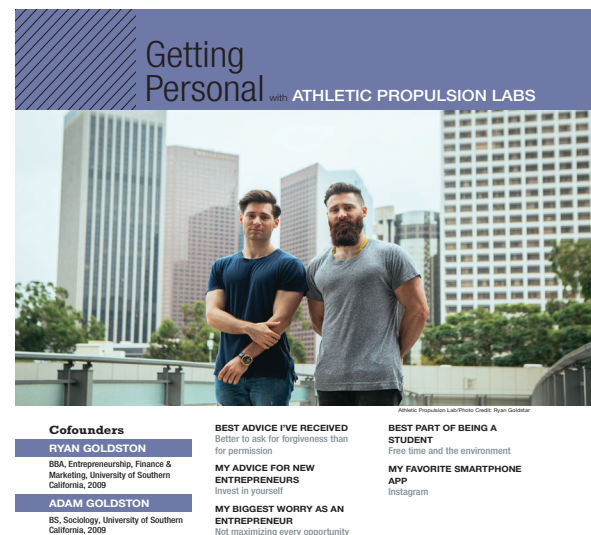
Preface

New to this Edition

This sixth edition is a thorough revision of our book. Each chapter has been revised for the purpose of presenting you, our readers, with a foundational understanding of entrepreneurship as well as with current examples of actions being taken by entrepreneurs and by entrepreneurial firms. We use insights from the academic literature and the experiences of practicing entrepreneurs to inform our explanation of entrepreneurship. To present you with specific examples of entrepreneurs' actions and the actions taken by entrepreneurial firms, we again use insights from entrepreneurs as well as from business people. These insights from practicing entrepreneurs and their firms and from business people were drawn from many sources including podcasts, blogs, newspapers, companies' websites, and popular business publications such as *The Wall Street Journal* and *Fortune* magazine among many others. As we'll explain later in greater detail, we also draw from the academic literature to make certain that we are presenting you with accurate and current descriptions of what researchers have learned about successful entrepreneurs and effective entrepreneurial firms.

Opening Profile Each of the book's 15 chapters opens with a profile of an entrepreneurial firm that was started while the founder or founders were in college or shortly after graduating. All "Opening Profiles," with each one being linked to an individual chapter's topic, are new to this edition. Each "Opening Profile" is based on a personal interview with the student entrepreneur or entrepreneurs who founded the company around which each profile is written.

Updated Boxed Features The majority of the "Savvy Entrepreneurial Firm," "Partnering for Success," and "What Went Wrong?" boxed features are new to this edition. The few features that are not new have been updated. These features alert readers to contemporary issues facing entrepreneurs and their firms. In addition, the content of the features suggest actions



Getting Personal with ATHLETIC PROPULSION LABS

Cofounders
RYAN GOLDSTON
BBA, Entrepreneurship, Finance & Marketing, University of Southern California, 2009
ADAM GOLDSTON
BS, Sociology, University of Southern California, 2009

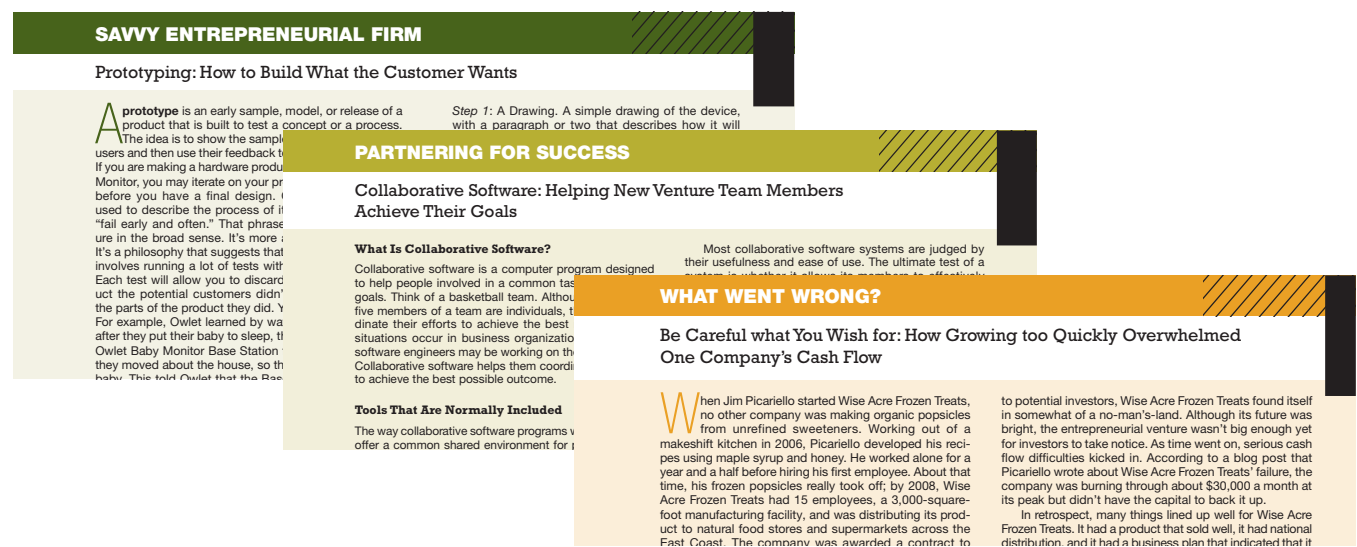
BEST ADVICE I'VE RECEIVED
Better to ask for forgiveness than for permission

MY ADVICE FOR NEW ENTREPRENEURS
Invest in yourself

MY BIGGEST WORRY AS AN ENTREPRENEUR
Not maximizing every opportunity

BEST PART OF BEING A STUDENT
Fine time and the environment

MY FAVORITE SMARTPHONE APP
Instagram



SAVVY ENTREPRENEURIAL FIRM
Prototyping: How to Build What the Customer Wants
A **prototype** is an early sample, model, or release of a product that is built to test a concept or a process. The idea is to show the sample users and then use their feedback to iterate on your product before you have a final design. I used to describe the process of it "fail early and often." That phrase is in the broad sense. It's more : It's a philosophy that suggests that involves running a lot of tests with Each test will allow you to discard the potential customers didn't the parts of the product they did. Y For example, Owllet learned by wa after they put their baby to sleep, if Owllet Baby Monitor Base Station they moved about the house, so th take. This told Owllet that the Res

Step 1: A Drawing. A simple drawing of the device, with a paragraph or two that describes how it will

PARTNERING FOR SUCCESS
Collaborative Software: Helping New Venture Team Members Achieve Their Goals
What Is Collaborative Software?
Collaborative software is a computer program designed to help people involved in a common task achieve their goals. Think of a basketball team. Although five members of a team are individuals, they coordinate their efforts to achieve the best possible outcome. Collaborative software helps them coordinate their efforts to achieve the best possible outcome.

Tools That Are Normally Included
The way collaborative software programs v offer a common shared environment for i

Most collaborative software systems are judged by their usefulness and ease of use. The ultimate test of a system is whether it allows its members to effectively

WHAT WENT WRONG?
Be Careful what You Wish for: How Growing too Quickly Overwhelmed One Company's Cash Flow
When Jim Picariello started Wise Acre Frozen Treats, no other company was making organic popsicles from unrefined sweeteners. Working out of a makeshift kitchen in 2006, Picariello developed his recipes using maple syrup and honey. He worked alone for a year and a half before hiring his first employee. About that time, his frozen popsicles really took off; by 2008, Wise Acre Frozen Treats had 15 employees, a 3,000-square-foot manufacturing facility, and was distributing its product to natural food stores and supermarkets across the East Coast. The company was awarded a contract to potential investors, Wise Acre Frozen Treats found itself in somewhat of a no-man's-land. Although its future was bright, the entrepreneurial venture wasn't big enough yet for investors to take notice. As time went on, serious cash flow difficulties kicked in. According to a blog post that Picariello wrote about Wise Acre Frozen Treats' failure, the company was burning through about \$30,000 a month at its peak but didn't have the capital to back it up. In retrospect, many things lined up well for Wise Acre Frozen Treats. It had a product that sold well, it had national distribution, and it had a business plan that indicated that it

entrepreneurs can take to deal with various contemporary issues. The boxed features appearing in this new edition of our book focus on many different topics such as how entrepreneurial firms can use collaborative software to help team members reach their goals, the need to develop and test a prototype of a product or service as a means of determining how to meet customers' needs, and how growing too quickly overwhelmed a firm's ability to properly manage its cash flow.

New and Updated End-of-Chapter Cases The majority of the end-of-chapter cases are new to this edition. For example, through Case 10.2 on p. 376, you will learn about how Kickstarter is becoming an increasingly important pathway through which entrepreneurs obtain seed capital for their ventures. The few cases that have been retained have been updated. Two cases are presented at the end of each chapter. Comprehensive in nature, the cases have been selected to represent the principles examined within individual chapters and to provide readers with opportunities to think about how principles apply to situations particular companies are facing. The questions appearing at the end of each case can be used to stimulate classroom discussion or for quizzes or tests. MyLab Entrepreneurship offers additional discussion questions and practice questions to enhance your learning experience.

New and Updated “You be the VC” Features Two features called “You be the VC” appear toward the end of each chapter. Each of these unique features present readers with a “pitch” for funding an emerging entrepreneurial venture. The features are designed to stimulate classroom discussion by sparking a debate about whether a particular entrepreneurial venture should or should not be funded by a venture capitalist. In essence, students are asked to take on the role of a venture capitalist when evaluating the commercial viability of what are real-life entrepreneurial ventures. Almost all of the “You be the VC” features appearing in this edition are new.

Updated References The amount of academic research being completed to add to our understanding of entrepreneurship and how entrepreneurs practice it continues to expand. Importantly, the quality of this research, in terms of its ability to inform entrepreneurial practices, is increasing. To provide our readers with the most recent insights from academic journals, we draw ideas and insights from recent research articles appearing in well-established and highly respected journals such as *Strategic Entrepreneurship Journal*, *Journal of Business Venturing*, *Entrepreneurship Theory and Practice*, *Academy of Management Journal*, *Strategic Management Journal*, and *Organization Science* among others. All of these journals are recognized for their contributions to entrepreneurship that are made by the articles they publish. Similarly, and as mentioned previously, we draw from podcasts, blogs, companies' websites, and publications such as *The Wall Street Journal* and *Entrepreneur* among others to find materials that describe how entrepreneurs rely on their hard-earned practical experience in order to achieve success when leading their entrepreneurial ventures. The references we drew from academic journals are very current as are the stories and experiences that are described in the podcasts, blogs, and established publications that we consulted while writing this edition of our book.

Solving Teaching and Learning Challenges

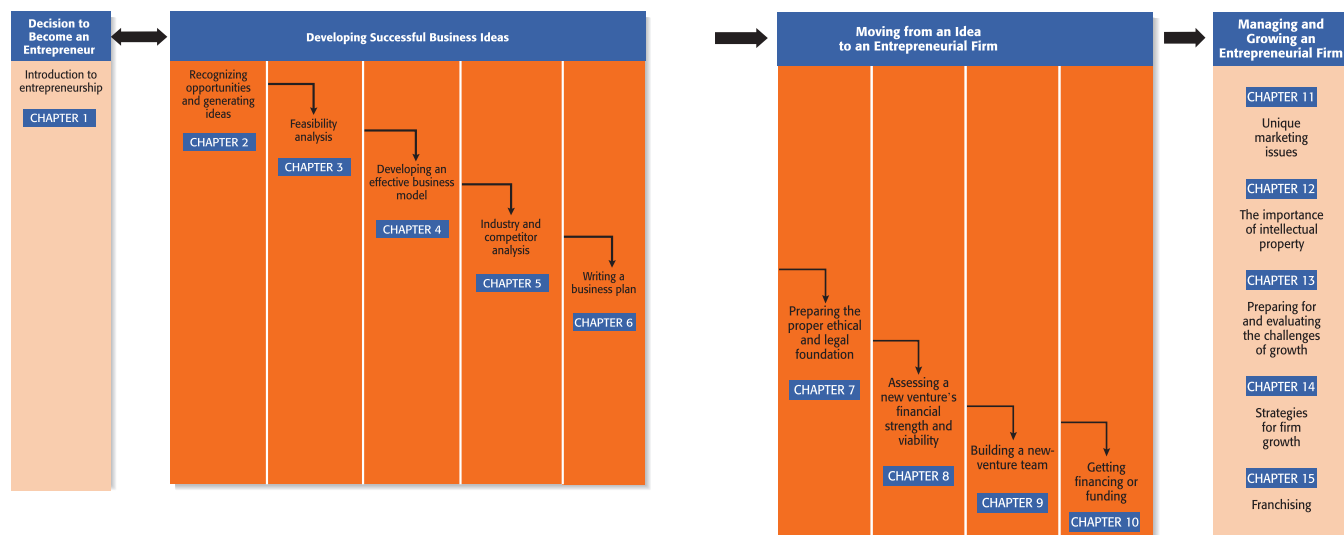
The lure of entrepreneurship for people who launch their own businesses is the ability to create a product or a service with the potential to enhance people's lives. While entrepreneurs want to earn profits from the money, time, and energy

they invest in their firms, they typically also want to make a difference—to individuals who buy their product or service and to the local community in which they operate. To do this though, entrepreneurs need to follow a process to fulfill their dreams and to be successful.

As has always been the case with our book, we remain committed to the position that to be successful, entrepreneurs must follow a specific set of activities. We call this set of activities “The Entrepreneurial Process,” around which this book is written. This process includes four interrelated steps: (1) deciding to become an entrepreneur, (2) developing successful business ideas, (3) moving from an idea to an entrepreneurial firm, and (4) managing and growing the entrepreneurial firm. While entrepreneurship is not easy, we strongly believe that following the entrepreneurial process presented in this book will increase the likelihood that entrepreneurs will be successful in their efforts to launch and operate a business that is based on their identification of an opportunity and the development of their unique idea, in the form of a product or a service, to pursue it.

By following this unique process, aspiring entrepreneurs increase the likelihood that the investments they make will pay dividends and will bring them great satisfaction as they meet the needs of various groups including customers, those working for the entrepreneurial venture, and the local communities in which those ventures operate. We use the following features to clearly and concisely explain the entrepreneurial process and to bring that process to life for readers in the process of doing so.

The Entrepreneurial Process The process’ 4 major steps are explained in a total of 15 chapters. Studying this process informs an understanding of entrepreneurship and how to practice it for the purpose of establishing and then successfully growing an entrepreneurial venture. Once a venture has been launched, entrepreneurs should continuously revisit and study the parts of the process to verify that the venture is taking actions with a high probability of leading to entrepreneurial success.



Opening Profiles Each of the book’s 15 “Opening Profiles” describes the launching of an entrepreneurial venture by entrepreneurs when they were university or college students (or shortly after graduation). The individual profiles are related to individual chapters’ core topic—a topic that is part of the entrepreneurial process. In addition to demonstrating how entrepreneurs apply a particular part of the entrepreneurial process, the “Opening Profiles” show that

as university-level students, some individuals decide at that time to become entrepreneurs. Owlet Baby Care, for example, is the subject firm of Chapter 3's "Opening Profile." This firm's product, called the Owlet Baby Sock, is also pictured on the cover of this book. By placing the Owlet Baby Sock on a foot, parents are able to monitor a baby's heartbeat and oxygen level while she or he sleeps. Chapter 3's topic is Feasibility Analysis, meaning that the discussion about Owlet Baby Sock in the chapter's "Opening Profile" revolves around efforts the firm's cofounders took to see if their product was indeed commercially feasible. Overall, the "Opening Profiles" show students reading this book that they, too, may have the potential to establish an entrepreneurial venture while attending a university or college or shortly after graduating.

Partnering for Success Boxed Feature The ability for entrepreneurial ventures to partner with other firms is becoming an increasingly important attribute of successful entrepreneurial ventures. This boxed feature exposes students to a number of different ways entrepreneurial ventures partner with

others for the purpose of increasing their success. Sometimes entrepreneurial firms partner with companies their own size while they partner with very large organizations in other instances. The purpose of this boxed feature, which appears in each of the 15 chapters, is to describe collaborative relationships that benefit entrepreneurial ventures. Questions about each feature's content appear at the end of the feature. These questions challenge students to think critically about the feature's content and can be used to stimulate classroom discussions.

Savvy Entrepreneurial Firm Each chapter contains a feature called "Savvy Entrepreneurial Firm." These features, which explain practices entrepreneurs follow that help their ventures become successful, present students with tools and techniques entrepreneurs use when leading entrepreneurial ventures. Essentially, this feature describes entrepreneurship in action. After reading all 15 "Savvy Entrepreneurial Firm" features, students will have a set of practices entrepreneurs use for the purpose of increasing their firm's operational success. Questions that can be used to facilitate discussions among students or as quizzes or tests appear at the end of each feature.

What Went Wrong? Mistakes are made in entrepreneurial firms. With this feature, with one appearing in each chapter, we describe for students "What Went Wrong?" for an entrepreneur and the venture she or he was leading. Reading these features explains actions to students that they want to avoid as entrepreneurs. The questions appearing at the end of each feature can be used as discussion starters, and as a foundation for asking students to describe actions that could have been taken to avoid the problem that is described in a particular "What Went Wrong?" feature.

PARTNERING FOR SUCCESS

Franchises Partner with Nonprofits to Give Back

An increasing number of franchise organizations are partnering with nonprofit organizations in an effort to give back. An example is Panera Bread. At the end of each day, Panera's bakery-cafes donate their unsold bread and baked goods to local hunger relief and charitable organizations. By doing this, Panera Bread extends its goal of providing wholesome food to people in the communities in which it operates.

The following are three rules-of-thumb that franchise organizations with successful partnerships with nonprofits follow.

#1 Find the Right Partner

Most franchise organizations have a mission or set of values that defines their purpose. For example, a franchise organization that sells children's clothing or provides after-school tutoring for kids might partner with an organization like St. Jude Children's Research Hospital. St. Jude provides medical assistance to children who are sick free of charge. By raising money for St. Jude or a similar nonprofit, a franchise organization that caters to children allows the children and their families to provide help to other children who are less fortunate than they are.

#3 Have Skin in the Game

For a partnership between a franchise organization and a nonprofit to be authentic, it is important that the franchise organization have skin in the game. Employees and customers respond more positively when they are not only being asked to donate money or time but the franchise organization is making a sacrifice, too. For example, in 2014, about 1,400 Denny's restaurants sold coupons in support of Kid Hungry's efforts to help more than 16 million American children who struggle with hunger. For a \$3 donation, customers received \$9 worth of coupons that could be used at participating Denny's restaurants. Similarly, Sport Clips Haircuts sponsors an annual campaign titled "Saving Lives Never Looked So Good." It's a partnership between the sports-theme barbershop franchise and the American Red Cross. During the annual month-long campaign, Sports Clips gives a free haircut coupon to everyone who donates blood.

Questions for Critical Thinking

1. Identify an ideal nonprofit for a fitness center franchise that caters to middle-class adults to partner with.

SAVVY ENTREPRENEURIAL FIRM

How Retail Start-ups Compete Against Walmart and Other Big Box Retailers

One of the main fears that retail start-ups have is whether they'll be able to compete against Walmart, Home Depot, and the other big-box stores. It's a legitimate fear. The big-box stores continue to grow, particularly in terms of product line and geographic breadth. There are now big-box stores in towns with populations of 10,000 or less. We've all heard stories about big-box stores moving into small towns and driving local merchants out of business. So it's no wonder that someone with an idea for a men's clothing store or a pet store might wonder "but will I really be able to compete against Walmart?" Couple this fear with the fear of competing with e-commerce sites and it's easy to see why someone might pass on a potentially attractive business idea.

Still, many businesses do compete successfully against big-box stores. Their success, however, is not by chance. Although impossible to compete against Walmart and the others on price, price isn't everything. There are many other forms of competition including product quality, customer service, product knowledge, ties to the local community, and so forth. The following is an analysis of how big-box retailers compete, what their vulnerabilities are, and strategies for competing directly against big-box retailers.

Strategies for Competing against Big-Box Stores

store. The stores themselves also have inherent disadvantages. Customers complain of crowded aisles, long checkout lines, and an inability to find help if they're looking for something in the store. While the category killers, like Home Depot and PetSmart, are better at customer service and product knowledge, they're still trying to sell the most popular products to mainstream customers. For example, although Academy offers an impressive selection of sporting goods, clothing, and outdoor gear, it can't offer everything. This leaves an opening for a store like TrackShack, which is a locally-owned running shoe and running gear store in Orlando, FL.

TrackShack offers a wider selection of running shoes and deeper product knowledge than Academy or DICK'S Sporting Goods could offer. Pause for a moment and look at TrackShack's website (www.trackshack.com). This store is owned by local entrepreneurs—John and Betsy Hughes. If you compare TrackShack to Academy on running shoes, Academy may win on price, but TrackShack wins on selection, product quality, product knowledge, customer service, convenience, and ties to the local community. That's a pretty compelling set of advantages to build upon.

WHAT WENT WRONG?

How One Start-Up Caught the Attention of VCs, Gained 25,000 Daily Users, and Still Failed

DrawQuest was launched in February 2013 by Christopher Poole. It was a pivot—an earlier version of the product was called Canvas. DrawQuest was an app built for the iPad, iPhone, and iPad Touch. The idea was to encourage creativity through a daily drawing challenge.

Here's how it worked. Each day, a drawing challenge was posted. The DrawQuest screen would display part of a picture and challenge the user to complete it. For example, the screen might show a picture of a child looking out into the water, and the challenge would be "What's in the water?" The user would then complete the picture. Other examples include a screen with a hat at the top, and the challenge would be "Who's wearing the hat?" Similarly, the screen might include a person standing on a balcony, and the challenge would be "What can you see from the balcony?" The DrawQuest app provided a basic kit of online drawing tools to complete the picture. The point wasn't to create an elegant drawing. In fact, the tools resulted in the drawings being somewhat cartoonish in nature. The point was to force people to be creative by deciding what to put in the water or what could be seen from the balcony. The app and the basic set of drawing tools were free. DrawQuest made money by selling upgrades to the kit of drawing tools, like better brushes, additional palettes of paint, more vivid colors, and so forth. The app itself did well. In the short year it was in existence, it reached 1.4 million downloads. 850 F50 million

encountered was the pivot that Poole and his team executed. Prior to DrawQuest, the team built an app named Canvas that did not work out. They pivoted to DrawQuest, which resonated better with users and drew a larger audience. The problem is that they spent half their investors' money on Canvas. Referring to that challenge, Poole wrote, "We built this app (DrawQuest) with less than half of our runway remaining. You have to do twice as much with half as much money. It's really freaking hard."

Ultimately, Poole and his team decided to pull the plug. They investigated selling DrawQuest to another company, but no one bit. In the blog post titled "Today My Startup Failed," Poole provided insight into the human side of business failure. He wrote:

I'm disappointed that I couldn't produce a better outcome for those who supported me the most—my investors and employees. Few in business will know the pain of what it means to fail as a venture-backed CEO. Not only do you fail your employees, your customers, and yourself, but you fail your investors—partners who helped you bring your idea to life.

Questions for Critical Thinking

1. Explain the problem that DrawQuest encountered.

Barringer/Ireland Business Model Template The Barringer/Ireland Business Model Template, developed by the authors specifically for this book, is a nicely designed tool that helps students think through and articulate the business model for a proposed venture or an existing firm. Each section of the template, which is presented as Appendix 1 on p. 156 in Chapter 4, is fully explained in the chapter. The template can be easily copied and used by those wishing to develop a business model for an entrepreneurial venture. Additionally, if students are required to develop an idea for an entrepreneurial venture as a course requirement, they can also be asked to complete the template as part of such an assignment. In Case 4.2, titled “TOMS’ One-for-One Business Model: Is It Sustainable?” we use the Barringer/Ireland Business Model Template to present TOMS’ business model (see p. 151). This allows students to study a “live” business model and increase their understanding of how to use the template.

Feasibility Analysis Students and entrepreneurs typically find it challenging and difficult to determine if their idea for a product or service is feasible as the foundation for an entrepreneurial venture. Chapter 3 provides a detailed explanation of the steps entrepreneurs should take to complete a feasibility analysis. These steps are shown in Table 3.1. Three additional tools are offered to students in Chapter 3 to enhance their understanding of how to conduct a feasibility analysis. In Appendix 3.1 on p. 113, tips for conducting interviews to assess a product or a service’s feasibility, as well as examples of questions to ask and questions not to ask during an interview, are presented. In Appendix 3.2 (see p. 114), we present a tool called First Screen. Students and entrepreneurs can use this template to complete a feasibility analysis regarding an idea they have for an entrepreneurial venture. Finally, Appendix 3.3 on p. 116 contains an Internet Resource Table that provides resources that are helpful when completing the First Screen template. In all, students can use the tools and information featured in these three appendixes to assess the feasibility of an idea they have as the foundation for launching an entrepreneurial venture.

End-of-Chapter Review and Application Questions Two sets of questions appear at the end of each chapter. By answering the review questions, students have opportunities to see if they have understood the concepts, tools, and techniques that were presented within each chapter. More comprehensive in nature, the application questions can be used to stimulate classroom discussions or to assess students’ ability to explain how chapter-specific concepts, tools, and techniques would be used by an entrepreneur or within an entrepreneurial firm.

Review Questions

- 1-1. Do you anticipate that entrepreneurship will continue spreading throughout the world, or do you think its appeal will subside over time?
- 1-2. What key insights does the GEM study provide us about entrepreneurship?
- 1-3. What does evidence show us about the rate of failure associated with entrepreneurial ventures?
- 1-11. Why is a product/customer focus an important characteristic of successful entrepreneurs?
- 1-12. What is it about “tenacity” that makes it such an important characteristic for entrepreneurs?
- 1-13. What are the five common myths of entrepreneurship?
- 1-14. What is the evidence that debunks the

Application Questions

- 13-21. Pete Martin just purchased a copy of *Inc.* magazine’s annual issue that ranks the top 500 fastest-growing privately owned companies in America. Pete was amazed by some of the stories that were told in different articles appearing in

the magazine and as a result, is more encouraged than ever to start his own art restoration firm. Pete believes his firm can grow 100 percent or more per year. He is ready to cash out his savings and get started. Is Pete starting this

You be the VC Two of these features, which asks students to assume the role of a venture capitalist, appear at the end of each chapter. In each “You be the VC” feature, the idea behind a newly-launched entrepreneurial venture is described. Given the product or service and the firm, students are asked to decide what additional information they would require to decide if they would or would not fund the venture. Chapter 6’s “You be the VC 6.2” (see p. 224) discusses Ava, a company that has built a smartphone app that transcribes translations received through mobile phones into texts. These translations allow people with hearing problems to follow conversations occurring

in group settings. With a total of 30 “You be the VC” features included in the book, students have multiple opportunities to carefully evaluate the commercial potential of a variety of products and services being offered by newly-established entrepreneurial firms.

YOU BE THE VC 6.2 COMPANY: Ava

• Web: www.ava.me • Facebook: [Avadotme](https://www.facebook.com/Avadotme) • Twitter: [@avascibe](https://twitter.com/avascibe)

Business Idea: Build a smartphone app that transcribes conversations received through mobile phones’ microphones into text, so people with hearing problems can follow along in a group setting.

Pitch: It is difficult for people who are deaf or hearing-impaired to follow conversations in group settings such as a family dinner, a business meeting, a presentation, or lunch with friends. Even in a setting where every participant knows sign language, picking up an entire conversation is challenging. Sign language relies on people watching each other sign, and in a group setting people often talk that are not directly looking at each other. The only option that people with hearing problems have to fully capture a group conversation is to hire a transcriber or interpreter. That’s an impractical solution, given that transcribers and interpreters charge up to \$125 per hour.

Ava is a smartphone app designed to tackle this problem. Here’s how it works. Ava connects all the smartphones in a room via an app. All a person with hearing difficulties has to do is invite the people in the room to participate, and if they have Ava on their phones, they can accept the invite. Ava will then, through the microphone in each participant’s smartphone, transcribe the conversation in real time and display the transcription on the hearing-impaired person’s phone. Each person’s comments include their name and show up in a different color. Ava’s interface will also show a small photo of each person who is involved with the conversation. So if Jane, who is deaf, invites Ava at the beginning of a family dinner, and all the members of Jane’s family have the Ava app and accept Jane’s invite, Jane can follow the conversation on her smartphone. The transcriptions, which are made possible via the speech recognition technology, are made in less than one second.

YOU BE THE VC 12.2 COMPANY: Kolibree

• Web: www.kolibree.com • Facebook: [Kolibree](https://www.facebook.com/Kolibree) • Twitter: [@Kolibree](https://twitter.com/Kolibree)

Business Idea: Develop a smart toothbrush that can tell users if they are brushing well. Accompany the toothbrush with smartphone games in which good brushing is rewarded with high scores in the games.

Pitch: There are a number of problems associated with dental hygiene. For example, experience suggests that most children don’t like to brush their teeth. Most adults brush their teeth, but don’t brush long enough. Dentists generally recommend that people brush their teeth twice a day, for at least two minutes each time. That’s longer than most people who think they’re doing a good job brushing their teeth actually brush.

Kolibree was created to help solve these problems. The firm has developed a smart toothbrush, called the Kolibree Connected Toothbrush, for adults and children. This product connects via Bluetooth to a smartphone app that can tell users if they are brushing in a healthy manner. The Kolibree toothbrush looks similar to other toothbrushes, but that’s where the similarity ends. It is equipped with an accelerometer, a gyroscope, and 3D motion sensors that can tell you where you’ve brushed and where you’ve missed. It is elegantly and ergonomically designed for all hand sizes and weighs a comfortable 2.5 ounces. The brush has removable heads, so the same brush can be shared among multiple family members. Each member of a family can set up a dashboard that records their daily brushing performance. The information the brush collects about brushing habits is transmitted to the dashboard and can be viewed in real time or studied later. If you view it in real time, a 2D graphic highlights where you should focus and for how long. The app will let you know when you’ve

End-of-Chapter Cases Two cases appear at the end of each chapter. Comprehensive in scope, both cases presented within individual chapters speak to those chapters’ core topics. Dealing with real companies, these cases present students with opportunities to evaluate multiple applications of a particular chapter’s concepts, tools, and techniques as they are applied within a firm. In some instances, a case asks students to evaluate firms that are not being as successful as those leading them want to be the case. This is true for Quiznos, which is the subject of Case 15.1 (see p. 564). This case describes the challenges a franchisor (Quiznos) has encountered over a number of years following a successful launch and after achieving initial successes. Questions appearing at the end of this case challenge students to decide if they believe that actions this firm is taking today will result in a positive turnaround for Quiznos as a foundation for returning to entrepreneurial success. In other instances, an end-of-chapter case describes an entrepreneurial venture’s success and asks students to decide if the firm’s positioning will yield additional success across time. This situation describes d.light, the focal firm of Case 6.2 on p. 228. As explained in this case, d.light’s business plan was instrumental to its success and appears to have the potential to be the foundation for the firm’s continuing success in the future. However, the firm faces challenges, some of which appear in the form of questions that students can answer as a means of fully considering d.light’s future.

CASE 6.2

d.light: How Bringing Its Business Plan to Life Helped a Social Enterprise Get Off to a Strong Start

• Web: dlightdesign.com • Facebook: [DlightDesign](https://www.facebook.com/DlightDesign) • Twitter: [@dlightdesign](https://twitter.com/dlightdesign)

Bruce R. Barringer, *Oklahoma State University*
R. Duane Ireland, *Texas A&M University*

Introduction

Imagine the following. You are in the audience of a business plan competition. The next team up to present is d.light, a for-profit social enterprise that plans to bring light to people without access to reliable electricity. Two young men introduce themselves as the founders of d.light, and say they’re going to start their presentation with a demonstration. The lights go out. In a few

kerosene fire, an event that deeply impacted Goldman. At one point during his time in the village, Goldman was given a battery-powered LED headlamp, and was struck by the dramatic difference that simply having light at night can make in a person’s life. He could now cook, read, and do things at night that were unimaginable without the benefits reliable lighting provides.

Impacted by this experience, Goldman sought

CASE 15.1

Quiznos: Will It Regain a Leadership Position in the Sandwich and Sub Shop Franchise Industry?

• Web: www.quiznos.com • Facebook: [Quiznos](https://www.facebook.com/Quiznos) • Twitter: [@Quiznos](https://twitter.com/Quiznos)

Bruce R. Barringer, *Oklahoma State University*
R. Duane Ireland, *Texas A&M University*

Introduction

In the early 1980s, Jimmy Lambatos moved from New York City to Denver to attend college. Growing up in New York, he frequently ate sub sandwiches made with crusty Italian bread. It was artisan bread, the flavorful kind with spices, oils, and vinegars. Once in Denver, Lambatos kept eating sub sandwiches, but couldn’t find a sandwich shop that used artisan bread. He caught

like their sandwiches warm, but that the heat brings out the flavor in artisan breads. After operating solely from Grant and 13th in Denver for two years, Quiznos started franchising in 1983. By 1987, 12 Quiznos restaurants were operating in the United States. That year, Richard Schaden, at the age of 23, and his father, who was an aviation attorney, opened a Quiznos franchise in Boulder, CO. They opened three additional Quiznos sub

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Developing Employability Skills

To succeed in today’s rapidly changing job market, students should develop skills that will facilitate their efforts to achieve career success—whether they intend to be an entrepreneur or not. In this book, we focus on developing “employability skills” that will help students who seek to be entrepreneurs as well as those who seek to achieve business success by pursuing different options. We focus on developing these skills in the following ways:

Business Ethics and Social Responsibility Examples of firms engaging in socially responsible actions and seeking to solve some of society’s challenges appear throughout the book. For instance, consider the story of GiveForward, the focal firm of the “You be the VC 7.1” feature. This firm has launched a crowdfunding platform that allows people to send financial support and encouragement to individuals facing a medical crisis to provide for their out-of-pocket medical expenses. We discuss the need for firms to establish a strong ethical culture as a foundation for how they operate. Specific actions business people can take to “lead by example” when it comes to demonstrating ethical behaviors consistently appear on p. 238. We also describe on p. 239 what should be done to implement an ethics training program in entrepreneurial ventures and all other types of firms. Moreover, when considering each chapter’s core topic, instructors can ask students to discuss the “ethical issues” associated with, for example, building effective work teams (Chapter 9) and deciding how to market a firm’s product or service (Chapter 11).

YOU BE THE VC 7.1 COMPANY: GiveForward

• Web: www.giveforward.com • Facebook: GiveForward • Twitter: @GiveForward

Business Idea: Launch a crowdfunding platform that allows people to send financial support and encouragement to individuals facing a medical crisis to provide for their out-of-pocket medical expenses.

Pitch: Each year, Americans incur over \$400 billion in out-of-pocket medical expenses that are not covered by insurance. Many people find themselves in difficult situations. They are battling a disease such as cancer or recovering from a medical crisis like a stroke, and they have out-of-pocket medical expenses they are unable to pay. Often, the patient has family or friends who want to raise money to help, but they don’t know how to go about it. They may sponsor a charity event or try to collect money on their own, but their efforts often fall short of resolving their loved one’s medical expenses.

goes for credit card merchant fees, and the remainder is retained by GiveForward. Supporters are provided the option of donating a little extra to cover the fees. Over 60 percent of them do so.

Since the site was launched in 2008, GiveForward has helped facilitate tens of thousands of medical fundraising campaigns and helped raise over \$84 million. Growth in the number of campaigns and dollar amount being donated is accelerating. While many campaigns are for less than \$10,000, some campaigns have been for much larger amounts. In the wake of the 2013 Boston Marathon bombings, the family and friends of two people who were injured launched a GiveForward campaign that raised almost a million dollars.

Critical Thinking Learning how to think critically about issues is foundational to a person’s ability to identify opportunities to develop a product or service that meets a certain customer group’s needs. The 30 end-of-chapter cases in this edition expose students to an array of products and services that entrepreneurs developed to serve customers. In each instance, the entrepreneurs had to think critically as a foundation for deciding how to proceed to launch their ventures. In Case 1.1, for example (see p. 34), Julie Rice and Elizabeth Cutler decided that they wanted to create an alternative to fitness routines and experiences that felt like work. After thinking through various options, they developed a cardio-workout experience that is relational in nature for their customers. In their view, the exercise experience SoulCycle provides to customers is tribal, primal, and fun.

Collaboration Skills There is no doubt that being able to collaborate with others (both within and outside a firm) is critical to success for firms competing in today’s business environment. In particular, the “Partnering for Success” features allow students to increase their understanding of how collaboration increases the likelihood of a firm improving its performance. In Chapter 8’s feature (see p. 279), students learn how entrepreneurial firms participate in groups (often called cooperatives) that are organized and used for the purpose of helping individually small firms gain access to the benefits accrued through collective purchases of products rather than purchasing as individual firms.

Data Literacy Being able to interpret the business-related meaning of data is a critical skill for today’s business people to develop. The Feasibility Analysis Templates appearing as appendixes at the end of Chapter 3 help students understand how to interpret data for the purpose of deciding if a business idea is feasible and as such, worth pursuing. The Barringer/Ireland Business Model Template generates data students can analyze for the purpose of forming a business model for an entrepreneurial venture. Interpreting the meaning of financial data is at the center of Chapter 10’s discussion of how entrepreneurial firms obtain the funding required to launch and/or continue their operations. How entrepreneurs interpret financial data though parallels how all business people interpret such data.

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This program comes with the following teaching resources:

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authored by Ram Subramanian from Stetson University

- Chapter-by-chapter summaries
- Teaching outlines
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- Solutions to all questions and problems in the book

Test Bank

authored by Ram Subramanian from Stetson University

- More than 1,500 multiple-choice, true/false, and short-answer questions with these annotations:
- Difficulty level (1 for straight recall, 2 for some analysis, 3 for complex analysis)
 - Learning outcome
 - AACSB learning standard (Written and Oral Communication; Ethical Understanding and Reasoning; Analytical Thinking; Information Technology; Interpersonal Relations and Teamwork; Diverse and Multicultural Work; Reflective Thinking; Application of Knowledge)

Computerized TestGen

- TestGen allows instructors to:
- Customize, save, and generate classroom tests
 - Edit, add, or delete questions from the Test Item Files
 - Analyze test results
 - Organize a database of tests and student results

PowerPoints

authored by Bruce Barringer from Oklahoma State University

- Slides include many of the tables, illustrations, and figures in the textbook. PowerPoints meet accessibility standards for students with disabilities. Features include, but are not limited to:
- Keyboard and Screen Reader access
 - Alternative text for images
 - High color contrast between background and foreground colors

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About the Authors

Bruce R. Barringer Bruce R Barringer is a professor and department head for the School of Entrepreneurship at Oklahoma State University. He also holds the N. Malone Mitchell Jr. and the Student Ventures chairs. Bruce received his PhD from the University of Missouri and his MBA from Iowa State University. His research interests include feasibility analysis, firm growth, corporate entrepreneurship, and the impact of interorganizational relationships on business organizations. Over the years, he has worked with a number of technology-based incubators and student-led entrepreneurship activities and clubs.

Bruce's work has been published in *Strategic Management Journal*, *Journal of Management*, *Journal of Business Venturing*, *Journal of Small Business Management*, *Journal of Developmental Entrepreneurship* and several other outlets. He is the author or coauthor of five books, including *Entrepreneurship Successfully Launching New Ventures* (Pearson, 2019), *Preparing Effective Business Plans* (Pearson, 2015), *Launching a Business: The First 100 Days* (Business Expert Press, 2013), *The Truth About Starting a Business* (FT Press, 2009), and *What's Stopping You? Shatter the 9 Most Common Myths Keeping You from Starting Your Own Business* (FT Press, 2008).

Bruce's outside interests including running, trail biking, and swimming.



R. Duane Ireland R. Duane Ireland is a University Distinguished Professor and holds the Benton Cocanougher Chair in Business in the Mays Business School, Texas A&M University. He also serves as the Executive Associate Dean for the Mays School. Previously, he served as a member of the faculties at the University of Richmond, Baylor University, and Oklahoma State University. His research interests include strategic entrepreneurship, entrepreneurship in informal economies, corporate entrepreneurship, and the effective management of organizational resources.

Duane's research has been published in journals such as *Academy of Management Journal*, *Academy of Management Review*, *Academy of Management Executive*, *Academy of Management Perspectives*, *Academy of Management Annals*, *Administrative Science Quarterly*, *Strategic Management Journal*, *Journal of Management*, *Strategic Entrepreneurship Journal*, *Journal of Business Venturing*, and *Entrepreneurship Theory and Practice*, among others. He is a co-author of both scholarly books and textbooks in the areas of entrepreneurship and strategic management.

Duane has served as a member of editorial review boards for many journals including *Academy of Management Journal*, *Academy of Management Review*, *Journal of Management*, and *Journal of Business Venturing*. He completed a three-year term as editor of the *Academy of Management Journal* and was the 69th president of the Academy of Management. He is a fellow of the Academy of Management and a fellow of the Strategic Management Society. He has received a number of awards such as a Lifetime Achievement Award for Scholarship and Research from Mays Business School, a Distinguished Service Award from the Academy of Management, and a Distinguished Service Award from the Strategic Management Division of the Academy of Management. Duane's outside interests include running, reading, and spending time with his family.

